YEAR 7 PE CURRICULUM PROGRESSION OVERVIEW

Subject Curriculum Intent:

Pupils should develop **techniques & knowledge of basic rules** in games, selecting **sending & receiving skills** to maintain possession in a range of conditioned competitions. They should develop knowledge of how to assess their performances against **success criteria** in a variety of contexts, suggesting simple ways of improving their work. They should take part in **gymnastic and dance** activities, developing greater competence, and **athletics** activities to understand the basic setup, techniques & rules of events. They should perform **fitness testing** to assess fitness levels, and understand the benefits of exercise and extracurricular sport on health.

Students will build on generic knowledge of games, gymnastics and athletics activities from KS2, and be introduced to new activities, developing more sport-specific skills.

	Autumn Term 1	Autumn Term 2	Spring Term 1	Spring Term 2	Summer Term 1	Summer Term 2	
Topic	sons, pupils will Gymnastics - principles of balance & travel		Net/wall Games - serving & rallying techniques Fitness (HRE) - components of fitness & testing		Athletics – running, jumping & throwing		
* Due to facilities & seasons, pupils will perform activities					principles Striking & fielding Come	e catching throwing ?	
at different stages of the year.	Cross Country - intro to o	course & procedures	Dance - intro to course & procedures		Striking & fielding Games - catching, throwing & hitting techniques.		
Core	Invasion Games		Fitness (HRE)		<u>Athletics</u>		
Knowledge/	 Passing & dribbling skill 	ls for possession.	• 'S' factors of fitness and	d value in health & sport	 Run - pacing & sprint st 	tarts techniques.	
	 Rules to stop/start and 	basic scoring.	 Preparing for exercise 8 	& performing warm-ups.	• Jump - take-off princip	les, scissors technique.	
Threshold	 Safe setup in games. 		 Performing fitness test 	ing & comparing results	 Throw - grip, stance & push/pull/sling actions. 		
Concept	Criteria to judge success.		to assess fitness.		 Rules and procedures for safe setup & 		
	 Benefits to health of te 	am games.			performance in athletic events.		
	Gymnastics ◆ Point & patch balances in sequences.		DanceSocial dance styles and related movements.Timing and counting music beats.		 Measuring & assessing performance. 		
					Striking & fielding		
 Rolls & travels as linking techniques. 		 Principles of cannon and unison. 		 Catching in the deep (high) and short. 			
	 Apply balance criteria t 	Apply balance criteria to create & judge work &		 Developing teamwork & creativity. 		 Long barrier & intercepting skills. 	
	suggest improvements.				 Throwing techniques – 	overarm, bowling &	
			Net/wall Games		pitching.		
	Cross Country		 Grip, stance & swing page 		Hitting techniques to common techniques to common techniques.	ontact the ball.	
	 Course setup and race 	procedure.	 Serving & groundstroke 	es to form rallies.	 Rules to safely setup & play competitive 		
	 Pacing and changes to running pace. 		 Rules to safely setup & 	play competitive points	games.		
	Assessing CV fitness and	d developing resilience.	 Basic scoring & criteria 	to determine success	Basic scoring to determ	nine success.	
Why this	• (Invasion Games) Reca	p invasion principles	• (HRE) Build on underst	anding of health &	• (Athletics) Build on exp	oloratory run, throw &	
learning now?	from KS2 and outside sp	oort.	fitness from KS2 – body	's response to exercise.	jump techniques covere	ed in KS2.	





Assessment	 Introduce core skills built upon over KS3. Sequenced to build skills/know from basic in isolation to selection in competition. Transfer of skills & concepts across activities. (Gym) Build on basic balance & travel techniques & understanding (KS2). Skills sequenced to build up from basic (4 point/log rolls) to more advanced (headstands, counter-balances/round-off). Analysis of performance in most lessons to encourage reflection of own performances. (Cross Country) Seasonal activity; opportunity to self-assess fitness & performance – and set targets for improvement. 	÷ ,	 Develop event-specific knowledge & skills as foundation blocks for specialised techniques in later years. Knowledge & skills enable access to interhouse & sports day competitions. Opportunities to self-assess performance & set targets for improvement. (S&F Games) Recap striking & fielding principles from KS2 and outside sport – intro to specific S&F games and rules. Consolidation of core skills from other games and transfer of concepts across S&F games. Sequenced to build skills/know from basics to game-specific techniques. 		
Opportunities	 Recall starters/warm up tasks to link & assess pri 	or learning.			
	 Teacher observation of lesson-based assessment objectives – focus on Physical, Psychological & Personal. Live and verbal feedback. 				
	Targeted questioning and whole-class feedback.				
	• Self- & peer-assessment of techniques and tasks.				
	Summative 'Assessment Tasks' at the end of each activity unit to inform progress – in form of competitive situations & scenarios.				
	• (Games) rules and skills in isolated practice.	(HRE) performance of fitness testing setup,	• (Athletics) event procedures, rules and		
	 Selection of skills & rules in competition to maintain possession. 	measuring and recording of results. • Peer- & self-assess fitness testing and fitness	techniques in safe, practise environments. • Selection of basic rules, procedures & skills to		
	• (Gym) performance of balance, travel & roll	strengths & weaknesses.	safely compete in track & field events.		
	techniques in isolation and within sequences.	• (Dance) performance of social dance	Self-assessment of athletic performance using		
	 Peer & self-assessment (act as coaches) of balance skills & sequences – video analysis. 	movements and musical coordination in groups.	school Gold, Silver & Bronze targets. • (S&F Games) rules & skills in isolated practice.		
	• (Cross country) timed runs (x2) to measure	• (N/W Games) rules & skills in isolated practice.	Selection of skills & rules in competition to		
	improvement.	Selection of skills & rules in competition to	perform basic hitting, catching & throwing.		
	Q&A links between x-country and CV fitness.	start points & rally.			
Learning at	N/A	N/A	N/A		
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Key Vocabulary	Possession, receiving, technique, passing, apply, criteria, balance, travel, pacing.	Component, comparison, timing, unison, teamwork, stance, serve, groundstroke.	Pacing, rotation, release, accelerate, dismissal, rotation, officiate/umpire.
Spiritual, Moral, Social and Cultural concepts covered	 'Personal' skills to be developed across activities: Organisation – readiness to learn and into activity. Respect – listening skills; respect for equipment; respect for others opinions & differences. Resilience – trying your best, aiming to achieve to the best of you can. Sportsmanship – playing fairly and within the rules Teamwork – working together to achieve a common goal Liberty – using PE activities to develop self-confidence. 		
Links to careers and the world of work	Pupils will develop transferrable skills & qualities, such as teamwork, communication, honesty & physical endeavour to help in a host of future careers, including: Fitness instructors and roles in the health/leisure sector Teaching and sports coaching Researchers and sports science Professional athletes		

YEAR 8 PE CURRICULUM PROGRESSION OVERVIEW

Subject Curriculum Intent:

Pupils should develop their ability to combine & apply skills & rules to create space and overcome opponents in competition, starting to establish skill transfer between activities. They should extend their knowledge in gymnastics & dance, using techniques to improve performance. The should take part in athletics and outdoor & adventurous activities to build confidence and teamwork. They should analyse their performances, comparing to previous ones, to demonstrate improvement. They should develop knowledge of muscles and training types, and be aware of health benefits and aim to take part in activity/competitive sport outside of school.

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	Autumn Term 1	Autumn Term 2	Spring Term 1	Spring Term 2	Summer Term 1	Summer Term 2
Topic	Invasion Games - attacki	ng skills to create space	Fitness (HRE) – understa	nding key muscles &	Athletics - techniques to	improve distances &
* Due to facilities &			types of training.		times.	
seasons, pupils will	Gymnastics - principles of	of flight				
perform activities			Net/wall Games - attack	ing techniques & shot	Striking & fielding Game	es - fielding, bowling &
at different stages of the year.	Cross Country/Orientee	ring - improving	consistency to gain attac	king advantage.	batting techniques in dif	ferent game contexts.
o ,	sustained running & pers	sonal bests; teamwork.				





Core Knowledge/ Threshold Concept

Invasion Games

- Dribbling, turning & control to create space.
- Shooting techniques to eliminate & score.
- Rules & consequences in small-sided games.
- Analysis of strengths & possible improvements.

Gymnastics

- Take-off & landing using equipment.
- Jumps and flight shapes using apparatus.
- Apply criteria to create & judge flight sequences, commenting on others' work.

Cross Country/Orienteering

- Sustained running across different terrains & course sections.
- Training to improve performance & times.
- Assessing current fitness levels and areas of improvement.
- Map reading and teamwork.

Fitness (HRE)

- Key muscles of the body (name & locate), and the effect of resistance training on these.
- Types of training and their benefits to fitness.
- Safe setup, preparation & procedures of training.

Net/wall Games

- Shot consistency & combinations.
- Net & attacking shots to gain advantage.
- Apply rules & consequences to play singles & doubles competition.
- Analysis of strengths & possible improvements.
- Transfer of techniques, rules (& tactics) across net/wall activities.

Athletics

- Event-specific techniques to improve distances
 & times run ups, shuffles, changeovers, bend running.
- Exploring new running and jumping events & techniques.
- Applying rules & procedures to measure performance.
- Evaluate strengths & weakness of performance.

Striking & Fielding Games

- Fielding & batting skills for different contexts (selecting skills in changeable situations).
- Bowling & batting to eliminate opponents.
- Rules & consequences in small-sided comp.
- Analysis of strengths & possible improvements.
- Transfer of techniques, rules (& tactics) across striking & fielding activities.

Why this learning now?

- (Invasion Games) Build on skills, rules & concept of possession learnt in Y7.
- Sequenced to build up from more basic skills (dribbling) to more advanced elimination skills.
- Transfer of skills & concepts between invasion activities – recall of crucial knowledge & skills.
- (**Gym**) Build on travel techniques & criteria learnt in Y7.
- Sequence of techniques is built up from basic take-off & jumps to using apparatus & vaults.
- Guided peer- & self-assessment of flight sequences over lessons.
- (X Country/Orienteer) Seasonal activity; able to measure fitness & self-reflect on improvements.

- (HRE) Build on fitness components & testing learnt in Y7.
- Lessons sequenced to use understanding of muscles to inform resistance training exercises.
- Training benefits transferred across different types of training.
- (Net/wall Games) Build on serving & rallying techniques and rules learnt in Y7.
- New activities introduced natural progression of skills & knowledge into Y9.
- Sequenced to build up from more basic skills (e.g. volleying) to more advanced attacking skills (e.g. smashing).
- Transfer of skills & concepts between net/wall activities recall of crucial knowledge & skills.

- (Athletics) Build on core running, jumping & throwing techniques & rules learnt in Y7.
- Seasonal activity (summer) enables access to inter-house & sports day competitions.
- Sequencing of techniques allows effective transfer of skills & rules across activities to consolidate knowledge & consistency in skills.
- Consistency in measuring & assessing performance across athletic events.
- (**S&F Games**) Build on core catching, throwing & hitting techniques learnt in Y7.
- Sequenced so pupils will build skills to play small-sided games.
- Transfer of skills & concepts between striking & fielding activities – recall of crucial knowledge.





Assessment	AFL embedded throughout, with regular formative	assessment taking place via:			
Opportunities	 Recall starters/warm up tasks to link & assess prior learning. Teacher observation of lesson-based assessment objectives – focus on Physical, Psychological & Personal. Live and verbal feedback. Targeted questioning and whole-class feedback. Self- & peer-assessment of techniques and tasks. Summative 'Assessment Tasks' at the end of each activity unit to inform progress – in form of competitive situations & scenarios. 				
	 (Invasion Games) skills & knowledge in isolated practise & group work. Application of skills, rules & know. into small-sided competition to create space & eliminate. (Gym) performance of flight techniques on apparatus and application within sequences. Peer-assessment of flight techniques & sequences in coaching & judging roles. (Cross country/Orienteering) timed runs (x2) & compare to Y7 performance. Q&A on tactics across sections of the course. Accuracy & speed of orienteering challenges. 	 (HRE) application of muscles & linked exercises within training activities. Assessment of training recording sheets. (N/W Games) skills & knowledge in isolated practise & pair work. Application of skills, rules & know. into singles & doubles competition to gain attacking advantage, outwit & officiate. Self- & peer-assessment (coaching) tasks. 	 (Athletics) event-specific techniques in controlled practise situations. Application of event procedures & techniques to perform safely & improve distances/times in competition. Self-assessment of athletic performance using school Gold, Silver & Bronze targets. (S&F Games) skills & knowledge in isolated practise & group work. Application of techniques & rules into small-sided competition to officiate, take wickets & score runs (outwit opponent). 		
Learning at Home	N/A	N/A	N/A		
Key Vocabulary	Create, eliminate, violation, apparatus, tariff, deduction, sustained, Fartlek, controls, navigate.	Contraction, adapt, resistance, combination, consistency, outwit.	Exchange, measure, fair & foul, intercept, organisation, umpire, delivery.		
Spiritual, Moral, Social and Cultural concepts covered	 'Personal' skills to be developed across activities: Responsible – for equipment, space and others; readiness to learn. Respect – considerate of others opinions & differences. Resilience – persisting to overcome barriers, striving for your personal best. Problem-solving & teamwork – working together to solve problems and sharing responsibility. Sportsmanship – playing fairly and within the rules Liberty – using PE activities to develop self-confidence. Rule of law – respecting rules & following procedures to participate safely. 				





Links to careers and the world of work Pupils will develop transferrable skills & qualities, such as teamwork, communication, honesty & physical endeavour to help in a host of future careers, including:

Fitness instructors and roles in the health/leisure sector

Teaching and sports coaching

Researchers and sports science

Professional athletes

YEAR 9 PE CURRICULUM PROGRESSION OVERVIEW

Subject Curriculum Intent:

Pupils should be taught to combine & modify skills & tactics to outwit opponents in a range of small-sided competition, establishing skill & knowledge transfer between activities. They should analyse their own & opponents' strengths & weaknesses, developing strategies to utilise space and produce successful outcomes, and action plan ways of improving their personal best. They should have an awareness of emerging sports in the UK and develop leadership skills to manage equipment, space and others; and take part in athletics and outdoor & adventurous activities to develop problem solving skills. They should develop knowledge of fitness training principles and aim to access training/competitive sport outside of school to establish lifelong participation.

	Autumn Term 1	Autumn Term 2	Spring Term 1	Spring Term 2	Summer Term 1	Summer Term 2
Topic	Invasion Games - modify	ing skills & tactics to	Fitness (HRE) - training p		Athletics - more advance	•
* Due to facilities & seasons, pupils will	utilise space		training to improve fitne	SS.	to improve distances & t	imes.
perform activities at different stages	Cross Country/Orienteer	ing - developing race/	Net/Wall Games - variet	y & tactics to utilise		
of the year.	course tactics; problem solving & teamwork.		space & outwit.		Striking & Fielding Game tactics to changing game	. •
	Intra-house competition	0 0,1	Emerging Sports - variety	y & tactics to utilise		
	& officiating in competiti	ve tournament.	space & outwit.			





Core Knowledge/

Threshold Concept

Invasion Games

- Varying elimination, passing & control skills to utilise space.
- Crossing, runs & types of finish to utilise space.
- Tactics to outwit opponents in competition.
- Applying rules & procedures to lead officiating in small-sided games.
- Strategize ways for successful team outcomes. Cross Country/Orienteering
- Adapting course tactics for personal best times.
- Training to improve course elements.
- Problem solving and teamwork skills.

Intra-house competition

- Organising teams, rules and areas.
- Officiating & managing teams and games.
- Endeavour, teamwork & sportsmanship in games.

Fitness (HRE)

- Progression and FITT training principles.
- Benefits of training (aerobic & interval) in optimising specific fitness.
- Training adaptations on the body/health.
 Net/Wall Games
- Combinations & variety of skills to utilise space
- Use of tactics (e.g. depth/width) to outwit.
- Apply rules & scoring systems to officiate.
- Analyse tactics & action plan ways to maximise performance.
- Transfer skills & tactics into new n/w activities. Emerging Sports
- Explore current emerging sports in the UK.
- Lead in the organisation of different sports, applying rules & scoring systems to participate.
- Opportunities to participate in emerging sports

Athletics

- Event-specific advanced techniques to improve distances & times - Fosbury, hitch-kick, hurdling
- Analysing technique to identify strengths & weaknesses, 'coaching' areas of improvement.
- Applying competition rules & procedures.

Striking & Fielding Games

- Adapt fielding skills& tactics to take wickets /outs.
- Adapt bowling (spin) & batting to outwit opponents & utilise space.
- Apply rules & procedures to lead officiating in small-sided games.
- Strategize ways for successful team outcomes.
- Transfer of techniques & tactics across striking
 & fielding activities.

Why this learning now?

- (Invasion Games) Built on elimination & shooting skills & concept of creating space learnt in Y8.
- Sequenced to develop variety of techniques to then influence team tactics in competition.
- Transfer of tactics & concepts between invasion activities – recall of crucial knowledge & skills.
- (X Country/Orienteer) Seasonal activity; built on sustained running & race tactics from Y8.
- Orienteering challenges to progress in complexity of challenge.
- (Intra-house) Provides opportunities to lead, officiate & perform in competitive environment.
- Supports tactics & strategy work covered and collaborative leadership skills.

- (HRE) Built on fitness components & types of training learnt in Y8; extend knowledge of key muscles (Y8) into specialised training.
- Lessons sequenced to transfer understanding of training principles between training exercises
- Useful link with GCSE & Cambridge Nat (Y10).
- (Net/Wall Games) Built on rallying & attacking shots learnt in Y8.
- Transfer of skills & concepts (variety & tactics).
 across net/wall games including new activities
- Sequenced to develop techniques to inform tactics in individual& team competition.
- •Transfer of skills & concepts between net/wall activities recall of crucial knowledge & skills.
- (Emerging) New activity; understanding participation trends & exploring 'new' sports.

- (Athletics) Built on event-specific running, jumping & throwing techniques learnt in Y8.
- Seasonal activity (summer) enables access to inter-house & sports day competitions.
- Sequencing allows more adv techniques & tactics to be developed & transferred to maximise performance.
- Enables transfer of measuring & peer-assess/ coaching across athletic events.
- (**S&F Games**) Built on intercepting and specific batting & bowling techniques learnt in Y8.
- Sequenced so pupils build transferrable skills, tactics & rules to improve performance and officiate small-sided games.
- Pupils to use tactics to strategise individual & team approach.





		 Lessons sequenced to allows pupil leadership of applying understanding of different rules, scoring & procedures into competition. Transfer of skills & concepts (skills, tactics & rules) from previous sports (Y7 & Y78). 	
Assessment Opportunities	 Live and verbal feedback. Targeted questioning and whole-class feedback. Self- & peer-assessment of techniques and tasks. 		
	 (Invasion Games) skills & knowledge of tactics in isolated practise & game scenarios. Modification of skills (combinations) & tactics in competition to utilise space & outwit opponents (Cross country/Orienteering) timed runs & comparison with Y8 performance. Q&A on race strategies for different sections of the course. Accuracy & speed of orienteering challenges. (Intra-house) Observation of groups' setup, use of tactics/play and officiating. 	 (HRE) application of training principles within fitness activities. Assessment of pupils training exercises/plans. (Net/Wall Games) skills & knowledge of tactics in isolated practise and game scenarios. Combinations & variety of skills and tactics in competition to utilise space & outwit. (Emerging) application of skills & rules to organise & manage new 'popular' activities. Leadership skills in the set-up, officiating & scoring of new sports. 	 (Athletics) more advanced techniques in controlled practise situations. Refining techniques in competitive events to maximise performance. Self-assessment using school Gold, Silver & Bronze benchmarks to strive for personal best. (S&F Games) skills & tactical knowledge in isolated practise & game scenarios. Modification of techniques & tactics in small-sided competition to utilise space & outwit. Leadership skills in the set-up, officiating & scoring of activities.
Learning at Home	N/A	N/A	N/A
Key Vocabulary	Utilise, outwit, utilise, continuous, problemsolving, strategy, organisation, communication.	Progression, aerobic, adaptation, variation, strategy, utilise, emerging, trend, leadership.	Effective, procedure, modify, refine, maximise, tactics, overcome, leadership.





Spiritual,	'Personal' skills to be developed across activities:					
Moral, Social	• Respect – to win & lose gracefully; communicating effectively with others and giving useful feedback in coaching tasks.					
and Cultural	• Leadership – taking responsibility for equipment & space to lead others in activity.					
concepts	 Problem-solving & teamwork – working together to solve problems and sharing responsibility. 					
covered	• Sportsmanship – playing fairly and within the rules.					
covered	• Democracy – ensuring everyone's opinion is heard and considered in terms of team tactics and activity choices.					
	 Tolerance – to win & lose gracefully and understanding we can work effectively as part of a team. 					
	• Community – engaging in sports leadership events for local primary schools.					
	• Liberty – using PE activities to develop self-confidence.					
	• Rule of law – respecting rules & following procedures to participate safely.					
Links to	Pupils will develop transferrable skills & qualities, such as teamwork, communication, honesty & physical endeavour to help in a host of future careers,					
careers and	including:					
the world of	Fitness instructors and roles in the health/leisure sector					
work	Sports Administration & policy makers					
	Teaching and sports coaching					
	Researchers and sports science					
	Professional athletes					



